

BHUK South East Conference

Rulebook

2021-2022 Season



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1 INTRODUCTION

1.1 The purpose of these Rules and Regulations is to facilitate fair and competitive ball hockey league, while developing the sport in the South East Region. The Organising Committee (OC) reserve the right to impose appropriate sanctions on teams that do not comply with these rules. This document outlines rules and regulations that apply to all South East tournaments, events and league play. This document is an overview of 'local rules' for the South East Conference, all BHUK and ISBHF rules will be followed. Where a local conference rule conflicts with a BHUK or ISBHF rule then the local conference rule applies.

2 PRE-GAME

2.1 SOUTH EAST CONFERENCE FORMAT

2.1.1 The 2021-22 competition will run with teams based in the South East Region playing each other in 'Game Day events'. A league table will be kept throughout the season. Games will take place at the Bordon Roller Rink in Bordon (Budds Lane | Prince Philip Barracks, Bordon GU35 0JB).

2.1.2 South East Conference will operate two leagues in the 2021-22 season as follows:

- South East Ball Hockey League (SEBHL) – Adult
- South East Junior Ball Hockey League (SEJBHL) - Juniors

2.1.3.1 South East Ball Hockey League (ie Adult) will consist of five regular season 'Game Day events', on a six weekly basis (targeted as such) between October 2021 and June 2021 (Playoff date in July). Each team will play a number of games over a six or seven-hour period from 11:00-18:00.

2.1.3.2 South East Junior Ball Hockey League (Juniors) will consist of four game days between the same time period and will consist of four – five hour game days

2.1.3.3 Where possible event dates will be chosen to avoid clash with BHUK events. In particular, dates for Tier 1 and Tier 2 will be avoided as to allow league teams to participate.

2.1.4. After league play has completed, there will be a League Playoff 'Game Day Event' held in either May or June (for this season SEBHL one is in July). This event will be held to determine the league champion for the season. The format will be decided by the OC (Junior league to be determined by Youth Committee) based on the number of teams entering the league and will be provided prior to the start of the season.

2.1.5 A Team fee will be agreed at the start of the Conference season. The fee covers the following: venue hire, referees, insurance, equipment, social media, trophy and awards and miscellaneous operating expenses. Please see the Team Registration section for further details.

2.2 ORGANISING COMMITTEE

2.2.1 The Organising Committee (OC) will be determined at the start of each season.

2.2.2 The OC will consist of a Chairman, Vice Chairman, Secretary, Treasurer & Social Media, Head of Officiating & Discipline, Statistician and Registrar. We ask each team to nominate a representative to hold a position on the OC. While all teams are expected to take a set role, any team without a set role will still have a representative on the OC.

2.2.2.1 The roles and responsibilities for the OC are as follows:

- Chairman: in charge of Organising Committee; will chair and head meetings regularly; will ensure the league operates according to the governing rules and regulations; develop and own relationship with BHUK, is the primary signatory on bank account including online banking; liaise with and own relationship with venue management, oversee all roles as listed below.
- Vice-Chairman: supports chairman, including, but not limited to, filling in for Chairman, if they are not available; assists the Chairman to ensure league rules and regulations are adhered to; performs additional tasks as and when needed; is the secondary signatory on bank account including online banking.
- Secretary: responsible for all internal communications, including, but not limited to, setting all meeting dates, times, and locations, and to create the meeting agenda and take minutes, which are issued on timely basis (within 1 week of meeting); ensures fixtures lists are provided to teams on timely basis.
- Treasurer: responsible for the league budget as well as tracking and reporting of all financial transactions, including the collection of all debts owed and paying liabilities on timely basis; to manage the league bank account and act as signatory.
- Social Media: work with the Secretary to issue communications on social media [social media is defined as, but is not limited to, the league Facebook group and page, respectively, Twitter, Instagram, league website, etc.]; monitor and respond to all inquiries on social media; work in cooperation with BHUK on social media; manage the league website.
- Head of Officiating and Discipline: responsible for selecting and scheduling referees; securing & maintaining league referee jerseys; ensuring referees adhere to the league rules consistently; review standards of play and refereeing; ensure the provision of game balls; chair the BHUK SE Conference Disciplinary Committee; create game schedule for each event.
 - As the player not associated with a given team, this role will also handle the following Game Day decisions:
 - Ensure event runs according to time schedule (see 3.2.5; 3.2.6; 3.3.4)
 - Deal with any issue that may arise on the day (excluding those within the domain of Event Organiser – see 2.3.2.2). These include but are not limited to those described in: 5.2.2; 5.4.2; 5.4.4; 5.4.5; 6.14.
- Statistician: provision of all documentation for each event (game sheets, incident log, league rules, schedule); collect game sheets at conclusion of each event;

compile stats to be published online; statistics to compile are as follows: league table/standings, leading scorers, leading goaltenders. See sections 3.4.4 and 4.2.1.

- Registrar: in charge of player registration; ensures roster lists up are to date on Google Drive; processes all new registrations (see 2.5) and player transfers, including updating rosters, as per 2.7; ensures all registered players have signed a waiver prior to play; maintain original copies of waivers on file.
- Trophies & Awards: to determine the awards to be provided at season end; select, obtain quotations (e.g., engraving) and purchase trophies and awards.
- Youth Development: to oversee the league's youth programme including but not limited to the Junior league. Long term aim is to develop Youth leagues for all age groups.

2.2.3 The OC's role is to oversee the operation of the conference and implement the rules and regulations stated in this document. For the junior league it will be governed by a sub-committee headed up by the person responsible for "Youth Development". Committee to consist of this person plus each team's representative (typically coach or manager).

2.2.4 When the OC has been elected, any changes to the rules can be proposed and implemented, as long as a 2/3 majority of the OC vote in favour. For rules specific to Junior league play, eligible voters consist of the members of the Youth Committee. Where a member of the OC (or Youth Committee) holds more than one title, their vote will only count once.

2.2.4.1 If any member of the OC (or Youth Committee) fails to communicate with the committee, due to changing or unforeseen circumstances, the OC (or Youth Committee) will call inactive members to discuss the lack of contact and whether they wish to continue.

2.2.4.2 If the previous point does not resolve the issue, the inactive member will be emailed within two weeks of phone contact.

2.2.4.3 If the previous point does not resolve the issue, the inactive member will be emailed once again to inform them the OC believes they have effectively resigned.

2.2.4.4 The new vacancy will be advertised without waiting for the next annual general meeting (AGM). This will also apply to OC members who resign during the conference season.

2.3 EVENT ORGANISER

2.3.1 One individual will be nominated by the OC as the Event Organiser. This can be a member of the OC. Teams and players must comply with any and all decisions made by the Event Organiser. At times, the Event Organiser's responsibilities may be delegated to other individuals.

2.3.2 The role of Event Organiser consists of:

2.3.2.1 Pre-Event

- To allocate dressing rooms to teams and label each room with team name/logo. This includes labelling a dressing and shower room for women.
- To confirm the score clock is functioning and obtain a laptop to control said score clock from venue. [If not available from venue, work on a backup plan]
- To ensure game balls are brought to venue.
- To ensure the following are available in hard copy at every event: League Rulebook, Schedule, Game Sheets (enough to cover all games on the day), Incident Report, Ref Match Report, Team Rosters and Registration Details.
- Any other preparatory work as required.

2.3.2.2 During Event

- To review game sheets and ensure the information noted is recorded correctly.
- To request the Rink manager unlock Women's shower room.
- To deal with issues that may arise on the day (excluding those within the domain of Head of Officiating and Discipline – see 2.2.2.1). These include, but are not limited to, the responsibilities described in: 3.5.2; 5.4.6.
- To delegate event decisions to the Head of Officiating and Discipline in order to ensure impartiality. See 2.2.2.1 above.
- Ensure the Corona Virus return to play plan is effectively in place

2.4 TEAM REGISTRATION

2.4.1 Any team wanting to play in the BHUK South East Conference must register their intent with the OC (or Youth Committee in the case of Junior play) one month prior to the first event. All teams must also register formally with Ball Hockey UK.

2.4.2 Each team must pay a non-refundable deposit (see 2.4.3) towards an annual fee prior to start of season. This fee, along with a list of players, must be presented to the OC at least two weeks in advance of the first event.

2.4.3 For SEBHL (Adult), the deposit amount is £70. It must be paid in advance with the remaining balance to be spread over four payments. These payments will be due on the first day of the month according to the payment schedule outlined by the OC. A discount of five (5) percent will be provided to any team who pays 100% of fee upfront.

2.4.4 If anything less than 100% of the fee is owed prior to start of event then this team will forfeit all games for which there is a debt.

2.5 PLAYER REGISTRATION

2.5.1 Each player must complete their registration with the South East Conference prior to playing in any match. This can be found at:

- <https://www.bhuksec.co.uk/registration>

2.5.1.1 Each player must also register with and pay in full their Ball Hockey UK player registration. This can be found at:

https://docs.google.com/forms/d/e/1FAIpQLSf_3aQSc7p4sMTQlakVJoofvWzGkrb3FwWphWi-OQmqDuc9Eg/viewform

2.5.2 SEBHL (Adult league) only - To complete their registration, a player must fill in the conference registration form, which includes a waiver. If the player is under 18, a parental/guardian waiver is required, without exception. The player must also be listed on their official team roster and filed with the league.

2.5.2.1 Players can register for both the Adult (SEBHL) And Junior (SEJBHL) leagues (subject to eligibility rules) however they are to play on the same team in both leagues. The one exception to this is where a player is registered on a senior team that does not have a corresponding junior team. If such a scenario exists and the junior team registers the player first, then the senior team will be required to get written permission from the team manager of the other senior team. Where the senior team registers the player first, there is no requirement to obtain permission.

2.5.3 Registration, for both South East Conference and Ball Hockey UK, must be completed prior to the event day and any new registrants (with roster number) will be provided to the Conference Registrar. The registration deadline for each event will be set by Conference Registrar (may be Youth Development officer in case of Junior League).

2.5.4 To be eligible for playoffs a player must have been registered and played in at least one league game prior to the final event.

2.5.5 If a player participates in any league game (or for playoffs, a player who does not qualify as per 2.5.4) is not registered, then:

- The player will be awarded a one game penalty as soon as the offence is identified.
- Any goals and assists scored by the player will not count towards the individual but will count for the team. Any major penalties will count towards the individual.
- The team for which the player violated these conditions will be penalized two points for every game illegally taken part of.

2.5.6 It is the responsibility of Team managers to ensure that any player subject to any disciplinary issues or not fully registered, does not play in any league game.

2.6 AGE LIMIT

South East Ball Hockey League (SEBHL – Adults)

2.6.1 Players must be 15 years of age before they can compete in senior events OR have participated in a GB Junior World Championship squad (i.e., GBU16, GBU18, GBU20 – male or female) or have officially made the team for a GB Junior World Championship squad. Exceptional young players who do not qualify can also be eligible if approved by the OC. The player's coach/team manager bears full responsibility for the decision to include younger player and any injuries related during the game.

2.6.1.1 Any player under the age of 18 years at the start of the season will be required to obtain signed parental/guardian consent (in the form of U18 Waiver) and ensure it is on file with the OC.

South East Junior Ball Hockey League (SEJBHL – Juniors)

2.6.2 League is intended as U16/U19 combined and is based on Age as of 1 October 2021. Therefore eligible players are those whose Year of birth is one of the following 2008 (born before 1 Oct), 2007, 2006, 2005, 2004, 2003 or 2002 (born on or 1 Oct).

2.6.3 Girls will be allowed to play as overage as long as they are no more than one year overage (ie born between 1 Oct 2001-30 Sept 2002). Underage players can play as long as team manager approves and team takes full responsibility for any injury. If urgent need of goalie and only after exhausting other options, older player will be allowed subject to consent of the Youth Committee.

2.7 PLAYER TRANSFERS

2.7.1 Players are free to transfer between clubs and register for any other South East Conference registered team. Junior team players can also play on an adult team at any time but must complete registration with the (SEBHL–adult) league including all waiver requirements.

2.7.2 After initial player registrations, during a season, transfers between teams (including transfer between teams within a club) must be registered.

2.7.3 The transfer process is:

- The player (or their new team) needs to submit a transfer request in writing (SMS message, e-mail, Whatsapp, Messenger, etc.) to the Conference Registrar.
- The Conference Registrar (in case of Junior league, Youth development Officer) will notify the former club of the transfer. The former club may then raise an objection or grant permission. Permission will be assumed automatically granted if there is no response from the former club within five (5) days.
- The Conference Registrar (in case of Junior league, Youth development Officer) will decide whether the transfer will be approved and will communicate the decision as appropriate. Transfers will always be approved unless there is a clear violation of the rules and principles of BHUK.
- The transfer must be submitted a minimum of ten (10) days prior to an event in order to be eligible.
- A £25 charge will be due from the receiving team within two (2) days of the transfer being approved. Failure to complete payment within the timeline will nullify the transfer.

2.7.4 The player database, which is available to all team managers, will be updated with the player associated to the new team. The player transfer process should take less than one (1) week. A player is only allowed to be transferred once (1) per season. If a player does not follow the transfer protocol and plays for a different team, then:

- The player will be awarded a one game penalty as soon as the offence is identified.
- Any goals and assists scored by the player will not count towards the individual but will count for the team. Any major penalties will count towards the individual.
- The team for which the player violated these conditions will be penalized two points for every game illegally taken part of.
- The player remains registered for their original team until the transfer is approved. If a transfer is declined and any of the parties involved want to protest, the appeal must be delivered in writing to the OC (for Junior league this is the Youth Committee) for further investigation.

2.8 SELECTION OF REFEREES

2.8.1 The Head of Officiating and Discipline will select and allocate appropriately competent referees, when possible. The aim is to select referees that are not registered players and/or part of a team's management. In the event this is not possible (e.g., shortage of referees), each team taking part in an event will provide one official (can be a non-player).

2.8.2 The aim is to have a minimum of two (2) qualified, independent referees per match and a minimum of three (3) referees available per 'Game Day event'. To keep costs low in the Junior League, will operate with one referee and if possible one volunteer linesman.

2.8.3 At a minimum, referees will be qualified with a Level 1 Bronze BHUK referee certification. The BHUK referee certification levels are as follows:

Level	Details
1 – Bronze	Foundation knowledge of the rulebook, positioning on the court, how to communicate, how to conduct face-offs, confidence to call penalties and get them right, knowledge of penalty timings.
2 – Silver	On-court experience in officiating. In person assessment on performance. First Aid qualified and CRB checked.
3 – Gold	Experienced official, capable of mentoring others.
4 – Platinum	International standard. Would be recommended for ISBHF tournaments.

2.8.4 Any referees working in the Junior League or with junior players will be required to undergo a Disclosure and Barring Service (DBS) check regardless of qualification level.

2.8.5 For critical matches (e.g., playoffs), in the event two qualified, independent referees are unavailable, a request will be made to BHUK to provide referees.

2.8.6 Any objections to the selection of a referee or referees should be made prior the start of a match. This is the only opportunity for teams to object to selection of referees and any objection made during or after a match will be deemed invalid. A change in referee(s) prior to a match will only be permitted in extreme cases where a valid objection or conflict of interest is approved by the Head of Officiating and Discipline. If the Head of Officiating and Discipline does not accept the objection or if change is not possible due to availability, etc., then teams must accept the selected referees.

2.8.7 The referees will not be changed during a match due to objections from either of the playing teams.

2.8.8 The referee fees will be budgeted at £35 per hour [depending on experience] based on all referees present [Note: Junior league will be budget of £25 per hour]. This payment is the sole responsibility of the OC and the cost of which will be included in team registration fee. If Match Report is required payment will be withheld until Match Report is submitted to Head of Officiating and Discipline.

2.8.9 Due to small pool of Refs in the South East Region, we will budget £70 per event to cover travel costs [Note: Junior league will be £40]. This is intended for 'out of region refs' however can be paid to any in region referees who travel a long distance to game location.

2.9 INSURANCE

2.9.1 Ball Hockey UK provides insurance to all registered teams and conferences. This insurance provides public liability and employee cover. Public liability covers any damage during play or surrounding play. Employee cover supports volunteers, referees, coaches and anyone else involved in the organisation that helps. While these volunteers and refereeing is not classed as employment, they still carry out duties for the organisation as instructed and are thus covered. Details posted on BHUK website (<https://www.ballhockeyuk.com/>).

2.10 DBS

All team coaches and managers plus paid referees are required to have successfully completed a DBS check.

3 DURING MATCH

3.1 REFEREES

3.1.1 Referees will wear full BHUK SE Conference approved referee kit when officiating any match.

3.1.2 It must be understood that referees make mistakes and inexperienced referees will make more mistakes.

3.1.3 Referees oversee the match, and all decisions must be respected. The Event Organiser and OC members will not get involved in refereeing decisions during a match except in extreme circumstances (e.g., involving injury).

3.1.4 Any complaints about referees must be made in the first instance on the match record. ISBHF rules must be followed: only the team captain(s) or assistant captain(s) are entitled to speak to the referees (see 3.3.14). If a referee considers this rule to be violated, the relevant player can be given an appropriate penalty.

3.2 GAME TIME & SCHEDULE

3.2.1 Each game will consist of two ten-minute periods, on a running clock (ie total game length 20 minutes). The final two minutes of the game will feature stop time only in the event of a two (2)-goal differential or less. There will be no overtime periods. All games will result in a win, loss, or draw.

3.2.2 Time will be allotted prior to each game for a two (2)-minute warm up. For those requiring more time to warm up due to age/injury, please do so off-court prior to the allocated time for your game

3.2.3 If the score-clock is available, it will be used. In the event a score-clock is not available the timekeeper will visibly communicate (i.e., sheet with large number on it) major milestones in a match (e.g., when one (1)-minute is left). Upon a game's conclusion, the time-keeper will sound a horn loudly. Further to the unavailability of a score-clock, when penalties occur, the timekeeper will provide an audible ten-second countdown so the penalised player will be aware of the penalty concluding.

3.2.4 Game results will be made clearly visible for all teams to verify during the event. The aim is to provide the information on an A3 sheet of paper, if possible. In addition, results and league table will regularly be posted on the Facebook page on Game Day.

3.2.5 Game times may be reduced before a match, or at the final period interval, by the Head of Officiating and Discipline (or Youth Committee Chairmen or Event Organiser if Head of Officiating and Discipline is not in attendance), in order to accommodate a schedule or recuperate any time lost (e.g., due to significant injury). Time-outs may not be allowed at the discretion of the Head of Officiating and Discipline.

3.3 GAME RULES

3.3.1 Game play will be 4 on 4 plus goalie for the SEBHL (Adult League) and 3 on 3 plus goalie for SEJBHL (Junior league)

3.3.2 Teams must be prepared to start a game at the scheduled time.

3.3.3 If a team is not prepared to start a game on time, they will be given a bench minor penalty for delay of game.

3.3.4 Teams that arrive more than five (5)-minutes late for a game will automatically forfeit the game, recorded as a 3 – 0 loss.

3.3.5 Players that arrive late will only be permitted to play if they arrive in the first half of the game.

3.3.6 One 30-second time-out will be available to each team per game. In the event of time constraints, time-outs may not be allowed at the discretion of the Head of Officiating and Discipline. If this occurs, teams will be notified prior to a game.

3.3.7 A game will be terminated if a seven (7)-goal differential exists between the teams. As per 4.1.2, a maximum goal difference of 5 will be awarded for purposes of deciding league positions, therefore there is no incentive to the team or benefit to the league as a whole for running up scores.

3.3.8 Player substitutions may occur on the fly, immediately following a penalty assessment, after a goal or during a time-out.

3.3.9 The floating blue line is used during a game.

3.3.10 To negate an offside you need to return to the line, otherwise known as offside clearing.

3.3.11 The Ice vs Ball document on the Conference website supplements the league rules.

3.3.12 Flooring will not be enforced at the Borden Rink due to the size of the venue.

3.3.13.1 Rules related to penalties and numbers on the playing surface for SEBHL (Adult League): There will always be a minimum of 3 players on the surface for each team at any time. In the event of 1 team having two penalties at same time, the game will be played as 5 on 3 (i.e. non-offending team adding a player and offending team down one player). Upon completion of the first penalty, play will revert to 5 on 4 (i.e., team shorthanded will be allowed their player on the surface). If there is a whistle before the second penalty ends then play will then revert to 4 on 3. If there is no whistle before the second penalty is over upon expiry of second penalty, the teams will go back to even strength (i.e., 5 on 5) until the next whistle at which time play will revert to 4 on 4. If the two penalties occurred at same time then, when the penalties are over, play changes from 5 on 3 to 5 on 5 until the next whistle at which point play reverts back to 4 on 4.

3.3.13.2 Rules related to penalties & numbers on the playing surface for SEJBHL (Junior League): There will always be a minimum of 2 players on the surface for each team at any time. In the event of 1 team having two penalties at same time, the game will be played as 4 on 2 (i.e. non-offending team adding a player and offending team down one player). Upon completion of the first penalty, play will revert to 4 on 3 (i.e., team shorthanded will be allowed their player on the surface). If there is a whistle before the second penalty ends then play will then revert to 3 on 2. If there is no whistle before the second penalty is over, upon expiry of second penalty, the teams will go back to even strength (i.e., 4 on 4) until the next whistle at which time play will revert to 3 on 3. If the two penalties occurred at same time then, when the penalties are over, play changes from 4 on 2 to 4 on 4 until the next whistle at which point play reverts back to 3 on 3.

3.3.14 In order to preserve the integrity of the rink, at the discretion of the referee, a penalty shall be assessed to a player that overtly smashes their stick on the surface.

3.3.15 Each team must allocate 1 captain and 2 assistant captains, and the allocated players should have 'C' or 'A' badges on their shirt so they can be easily identified by match day officials.

3.4 GAME RECORDS

3.4.1 Game sheets/records will be completed for each game in each event. Each team is responsible for providing accurate roster to the Registrar in advance. This roster will be used for the game sheet recording.

3.4.2 Wherever possible, non-playing volunteers will be used to fill in game sheets and perform time keeping duties. In the event this is not possible, team managers are responsible for securing volunteers from their teams.

3.4.3 After each game, a referee must review and sign the game sheet. Where a referee is refereeing two games back to back this may not be possible however this will occur at the first opportunity for a break.

3.4.4 The conference Statistician will be responsible for the collection and storing of the game record sheets from each event and ensuring these get uploaded

3.5 FIRST AID

3.5.1 BHUK SE Conference do not provide first aid cover and it is the responsibility of each club to deal with their player injuries. Venue staff may provide some basic first aid, but if in any doubt call for an ambulance.

3.5.2 Anyone qualified in first aid may volunteer to provide assistance and should identify themselves quickly if they can help. The Event Organiser and BHUK must be informed immediately of any serious incident or accident. After each incident, a BHUK SE Incident Report must be completed by Event Organiser (or an individual qualified first aid), to be made available for consumption. In addition, the Bordon Venue accident book must also be filled out. It is on the column on the entrance to the canteen area.

3.6 MANDATORY EQUIPMENT

3.6.1 A certified hockey helmet (with chin strap), gloves (ice hockey, ball hockey or lacrosse) are required by all (except goalies). The following equipment is strongly recommended: Jock/Jill, mouth guard, proper eye protection (i.e., certified half or full Visor or helmet cage, or sports goggles that are made of non-breakable plastic), shin pads and elbow pads. A waiver must be signed by all eligible players absolving league from all responsibility in the event of injury due to not wearing the recommended equipment.

3.6.2 All players under the age of 18, and all Women (ISBHF rule), must wear a certified helmet with a cage or full visor at all times. All players under the age of 18 must also wear a Jock/Jill.

3.6.3 All goalies are required to wear a helmet with a face mask, chest protector, blocker, catching glove, goalie pads, Jock/Jill and use a goalie stick.

3.6.4 All sticks must be fitted with a Butt End made of either plastic, rubber or tape of adequate size so as not to fit through a standard face cage.

3.6.5 Any noted violation of this policy will result in the stoppage of play at the referee's discretion and the offending player will be sent off to resolve the equipment issue. The player will only be permitted back on the playing surface after the resulting face-off.

3.7 TEAM UNIFORMS

3.7.1 Teams are to agree a team colour with the Organising Committee. All teams must have a backup colour available in the event of a colour clash with other team.

3.7.2 All players in a team must wear a uniform kit (shirt mandatory & shorts preferable) of the same colour, with individual, unique numbering. It is advised that players retain their squad number if possible, throughout the season. Goalies are not required to have a team jersey, however they need to have a number on the jersey they wear and number to be included on team roster.

3.7.3 BHUK acknowledges that teams may not have consistent kit. We advise that this potentially punishable by BHUK rules by a single penalty at the start of each game.

3.8 OTHER

3.8.1 Illegal drugs cannot be used on the premises (including outside the building). Failure to comply will result in removal from building and thus not able to play the remained of gameday.

4 POST MATCH

4.1 LEAGUE POSITIONS

4.1.1 Games will be decided by win, lose or draw. No overtime or shootouts will take place during the regular season. Points are awarded as follows: Win = 2 points, Draw = 1 point, Loss = 0 points.

4.1.2 League positions are decided by assigning the higher ranking to the team with (in the specific order below). The highest ranked team at the end of the season will be declared the regular season BHUK South East Conference Champions.

- 1) Highest total points
- 2) Highest points in matches between tied teams
- 3) Highest goal differential (goals for minus goals against) in matches between tied teams (maximum of +5 awarded for a given game)
- 4) Highest goals scored in matches between tied teams
- 5) Highest overall goal difference (goals for minus goals against)
- 6) Highest overall goals scored.
- 7) If the rankings are still equal after assessing all of the above criteria, then a play-off game may be played within two weeks of the season end if agreed by both teams. Otherwise lots will be drawn by a neutral person nominated by BHUK – the first team drawn will take the higher league position.

4.2 RECORD KEEPING

4.2.1 A Conference Statistician will record the league table, basic team statistics, & individual statistics (goals, assists, goalie stats, etc.) after each event and publish the results online at https://www.mystatsonline.com/hockey/visitor/league/home/home_hockey.aspx?IDLeague=63291

5. PLAYING RULES

5.1 2019-20 CONFERENCE FORMAT

5.1.1 The BHUK South East Conference will operate out of the Bordon Roller Rink, Bordon.

5.1.2 Intent is to have each team playing an equal amount of games per Game Day wherever possible. Precise format depends on how many teams join league and determined by the OC or Youth Development Officer. Fixtures will be set on a Saturday (11:00-18:00) in Bordon where all teams will converge and play a series of games (event). A fixture list and subsequent league table will be produced once fixture dates are confirmed.

5.1.3 Games will be played in a 4-on-4 format for SEBHL (Adult league) and 3 on 3 for SEJBHL (Junior League). Teams can be of unlimited squad size; however, each team can only use a maximum of nineteen (19), sixteen (16)-players plus three (3)-goalkeepers, per event for SEBHL (adult league) and seventeen (17), fourteen (14)-players plus three (3)-goalkeepers, per event for SEJBHL (Junior league).

5.2 DEFAULTS & FORFEITURES

5.2.1 A team must have a minimum number of seven players, six (6)-players plus one (1)-goalkeeper, to start a game in the SEBHL (Adult League). In SEJBHL (Junior League), the minimum number of five players, four (4)-players plus one (1)-goalkeeper, to start a game .

5.2.2 In order to avoid a delay of game penalty, teams must be ready to commence play at the referee's whistle. If for any reason during play, a team fails to provide an appropriate number of required players, a default loss will be awarded to said team. This can be waived by Head of Officiating and Discipline if a team has only 7 players (5 for Junior league) present for an Event and one gets injured at the event and cannot continue that day.

5.2.3 Teams that arrive more than five (5)-minutes late for a game will automatically forfeit the game, recorded as a 3 – 0 loss.

5.2.4 In order to avoid a £40 fine and to allow notice for the opposing team, the Secretary must be notified of any forfeiture (cancellation) at least 1 week in advance of the event.

5.2.5 See 2.4.4 regarding outstanding debts and resulting forfeitures.

5.3 GUIDELINES FOR BORROWING PLAYERS

5.3.1 Player borrowing is intended to be used for the purposes of fielding a reasonable team and not to create a team that is more likely to win games. A player may not play for two or more BHUK SE Conference teams except in the following circumstances:

- Goalkeepers may be borrowed freely, with the parent club's permission. The OC (or in case of Junior league, the Youth Development Officer) should be informed of any loan or borrow situations by 48 hours before any event (unless in the event of an immediate injury). Borrowing can also be for part of the day where a player has a scheduling clash with another form of hockey (evidence to be provided upon request). The OC (or in case of Junior league, the Youth Development Officer or Committee) has the right to deny any loan or borrow request. If on the day, a goalie does not attend or is ill, then with the Head of Officiating and Discipline's permission the 48 hr requirement can be waived and a loan of goalie permitted. This will only occur in exceptional circumstances. The Head of Officiating and Discipline has the freedom to converse with the organising committee before making final decision.
- If a team has six or less players (inc. goalie) available for a match, then they may include up to three additional players as follows:

- if team has 6 players, they may borrow one,
- if team has 5 players, they may borrow two,
- if team has 4 players they may borrow three
- These players must be fully register with league, and from any teams with approval from the OC, or if shortage occurs on the day, approval from Head of Officiating and Discipline. A request must be made at least forty-eight (48)-hours in advance. In the event a request being made within forty-eight (48)-hours of an event, then this will only be approved in exceptional circumstances.

5.3.2 In order to facilitate the principle that the rule is not to be used to make a team better but to simply help field a team with subs, the following players are not eligible to be borrowed on a given game day:

- a) any player in the top ten scoring (including any tied for 10th) immediately prior to the game day
- b) any player in the top two in team scoring (including any tied for 2nd on the team)

5.3.2.1 Exceptions are allowed to 5.3.2 where options for borrowing a player are limited. To obtain an exception approval is required from 2 of the three league positions: Conference Chairman, Conference Vice Chairman, Conference Registrar."

5.3.3 Where a club enters more than one team in the SEBHL Adult league, there are additional requirements that must be adhered to. Where these contradict any item in 5.3.1 or 5.3.2 the rule in 5.3.3 will prevail. Rules are as follows:

- Team A (ie made up of top rated players)– cannot move down to play for Team B. Team B will be “B” players (the second rated players). The “B” team cannot have anyone who has previously finished in top 20 scoring in league in the previous season
- Team B will have “B” players and where the “A” team falls short of minimum players (6 players), “B” team players may be used to supplement Team “A” on a given game day.
- Team “A” and “B” rosters to be provided one week before a Game Day. Any request for movement of “B” team players (up to “A” team) is done one week in advance
- Team Mgrs and org committee to vote each time there is request for player movement. To be allowed $\frac{3}{4}$ of votes must be in favour of the player movement for it to be approved. Missing the deadline (see #3) of one week in advance means no players can shift for that game day

5.3.4 Any Borrowed players, including goal keepers, must not be selected to play in preference to other registered team players who are available. No player may play for more than two teams on any one day, except if a team goes below minimum number during the event due to injury or significant health issue. If players are to be borrowed, then the opposing team should be notified in advance of the game and be given the opportunity to discuss with the OC of any perceived unfairness. Note that the opposing team does not have the right to refuse the additional players.

5.3.5 The circumstances of playing a borrowed goalie are to be specific and any evidence or misuse of this privilege may result in disciplinary action being taken by the league, which could lead to losing the game by default

5.3.6 Borrowing of players will be monitored by the League OC and if any abuse of the rule is suspected, it will be investigated, and a ruling made.

5.4 PLAYER INJURIES

5.4.1 Player safety is the most important factor in the event of injury.

5.4.2 In the event of a cut where blood is spilled onto the playing surface, the Event Organiser must contact a member of the Bordon Rink staff to ensure that the floor is cleaned in a manner that meets health and safety standards. The injured players' treatment is the responsibility of his team. In the event of time loss due to a said type of injury, the following applies.

5.4.3 If the game can finish on time, it is played to a finish.

5.4.4 If the game may not finish on time, then;

- If possible, will try to secure time at the end to run over.
- If not possible, will aim to make the time up within our allotted time (reduce time between periods or games, etc.).

If the game cannot finish on time, and the lost time cannot be recovered or replaced then,

- The game will use the remainder of the allotted hour and play to a finish.
- If the game has reached the second period, or the score is showing a lead of five or more goals for either team, the Head of Officiating and Discipline can call the game with the result to stand as is.

5.4.5 Any and all decisions will be made by the Head of Officiating and Discipline (or in his/her absence, the Youth Development person), taking advice from the game referee while consulting the team captains. However, any and all decisions will be final.

5.4.6 In the event of a break, dislocation or a head, neck or back injury where the player cannot or should not be moved, the Event Organiser must contact a member of the Bordon Roller Rink to ensure that the emergency services are contacted where necessary. The injured players' treatment is the responsibility of his team. In the event of time loss due to a said type of injury:

5.4.6.1 If the game can finish on time, then it is played to a finish.

5.4.6.2 If the game may not finish on time, then,

- If possible, will try to secure time at the end to run over.
- If not possible, will aim to make the time up within our allotted time (reduce time between periods or games etc)

5.4.6.3 If the game cannot finish on time, and the lost time cannot be recovered or replaced then,

- The game will use the remainder of the allotted hour and play to a finish.
- If the game has reached the second period, or the score is showing a lead of five or more goals for either team, the Head of Officiating and Discipline (or in his/her absence the Youth Development officer) can call the game with the result to stand as is.

5.4.6.4 Any and all decisions will be made by the Head of Officiating and Discipline, taking advice from the game referee while consulting the team captains.

5.4.6.5 If at any point after the treatment, an injured player cannot leave the playing surface unaided, the player cannot compete in the remainder of the event.

5.4.6.6 Any and all decisions regarding player injury will be made by the Head of Officiating and Discipline. The Head of Officiating and Discipline may consult the OC if required.

6 PENALTIES

6.1 Where any doubt occurs with the disciplinary guidelines outlined in this document, please refer to the ISBHF rulebook. Although, where rules differ from the ISBHF rulebook, the guidelines from this document takes precedent.

6.2 This is a non-checking league however, as per ISBHF rules, contact is allowed. See the Ice vs Ball document for further details.

6.3 The penalty times are scaled to be proportional to the playing time. The examples below are based on a twenty (20)-minute game:

- Minor penalty: Two (2)-minutes
- Double Minor: Four (4)-minutes
- Major penalty: Five (5)-minutes
- Misconduct penalty: Duration of Game
- Gross Misconduct penalty: Duration of Game

For statistical purposes only, all misconducts (including gross misconduct and game misconduct) are noted as 10 minutes.

6.4 All incidents of fighting, stick infractions, verbal and physical abuse of the officials, checking from behind, etc. are subject to league review with subsequent penalties ranging from suspension to expulsion.

6.5 A game ejection will be given to any player receiving 4 minors, or a major, or a match or gross misconduct, or a game misconduct penalty during the game.

6.6 A player on the playing surface at the time of the penalty call will be elected to replace an ejected player in the penalty box.

6.7 A minor penalty will be assessed to any player who intentionally closes their hand on the ball to gain an advantage over their opponent.

6.8 A minor penalty will be given to any player who interferes with the goaltender. Goalies will be protected.

6.9 Unless the ball is in the goal crease area, no attacking player may stand in the goal crease. If a player positions themselves in the crease, the play will be whistled dead immediately upon the attacking team's position of the ball. If such conditions prevail while a goal is scored, the goal will be nullified.

6.10 Any player receiving a misconduct penalty in the last three (3)-minutes of the game will receive an automatic (minimum) one-game suspension.

6.11 Bench brawls will result in the automatic expulsion of the guilty team(s).

6.12 Suspended players are strictly forbidden to appear on or behind the players' bench and will not be allowed to assume the role of coach or team manager or interfere with play in any manner. Failure to comply with this rule may result in additional disciplinary action.

6.13 Players who incur suspensions for major infractions will forfeit the right to play in all subsequent conference games, until their suspension is completely served.

6.14 Any infractions, including but not limited to anti-social behaviour, occurring in the stands, hallways, car park, etc. before or after the game will be severely dealt with by the OC and Event Organiser.

6.15 A delay of game penalty shall be assessed to a player that is believed to have intentionally struck the ball out of the surface and/or hits the roof.

7 COMPLAINTS

7.1 The deadline for all complaints is one week (7 calendar days) after each incident.

7.2 The OC (re SEJBHL- Junior league – the Youth Committee) has two weeks (14 calendar days) to conclude and report on their investigation.

8 DISCIPLINARY ISSUES AND GUIDELINES

8.0.1 This document describes how disciplinary issues will be considered by the OC. It should be noted that OC (or Youth Committee for Junior League) reserves the right to take appropriate action against any club, team, player or official for any relevant misconduct.

8.1 MINOR DISCIPLINARY ISSUES

8.1.1 Minor disciplinary Issues will be handled by the OC (re SEJBHL- Junior league – the Youth Committee) who will produce a formal warning that will be copied to BHUK. There will be no point deduction or financial penalty. A subsequent minor disciplinary issue of a similar nature may be escalated to a major disciplinary issue. Examples of minor disciplinary issues include frequent swearing (in any language), disrespecting players, team officials or spectators, or unsportsmanlike behaviour.

8.1.2 What constitutes a minor and major disciplinary issue will be decided by the Head of Officiating and Discipline.

8.2 MAJOR DISCIPLINARY ISSUES

8.2.1 Major disciplinary Issues will be handled by the BHUK SE Conference Disciplinary Committee (see section 8.4).

8.2.2 Examples of major disciplinary include violent behaviour, verbal abuse, defamatory comments or threats, disrespecting referees or match officials, physically abusing a referee or volunteer staff, failing to comply with referee instructions, bringing the game into disrepute (including the use of social media), and abandonment (see section 9).

8.2.3 Any individual ejected from a game for the following infractions will be suspended indefinitely by the OC (re SEJBHL- Junior league – the Youth Committee), pending ruling/decision of BHUK SE Conference Disciplinary Committee:

- Match penalty
- Gross misconduct penalty
- Misconduct penalty in the last three (3) minutes of the game
- Game misconduct penalty, including all majors or minor penalties involving hitting from behind or checking to the head
- All other major game ejections

8.2.4 All suspensions will start from the next game.

8.2.5 All major infractions will be accompanied by a referee incident report

8.2.6 All suspended players are put on probation. Players on probation who incur further suspensions upon return to active play may face possible expulsion from the conference.

8.2.7 Suspensions will carry into any events and into the following season.

8.2.8 The Disciplinary Committee (8.4) will review all suspensions and expulsions.

8.3 ABANDONMENT

8.3.1 The only valid reason for a team to unilaterally abandon a match, when they have enough players to continue, is if they have good reason to feel that they are in personal physical danger from opposition players who cannot be controlled by the referees. This should only occur in extreme cases where the referees have been asked to take greater control but have been unable to do so. The penalty for breaking this rule is disqualification from the division or event along with the requirement to pay for all scheduled fixtures for the remainder of the season within 14 days of the disqualification. The abandoned match and all remaining fixtures for the disqualified team will be awarded a 5 – 0 score line.

8.4 DISCIPLINARY COMMITTEE

8.4.1 The BHUK SE Conference Disciplinary Committee will be nominated by the OC. The Disciplinary Committee are responsible for investigation of all disciplinary issues and the subsequent decisions regarding sanctions where appropriate. This committee should contain one member from each participating club and will be headed up by the Head of Officiating and Discipline.

8.5 DISCIPLINARY COMMITTEE GUIDELINES

8.5.1 The BHUK SE Conference Disciplinary Committee will comply with the following:

8.5.1.1 Disciplinary Committee members must disclose any conflicts of interest with the accuser or the accused. In the event of a clear conflict of interest, the disciplinary committee member will recuse them self from any further decisions regarding incidents involving the accuser or the accused. If the Head of Officiating & Discipline was referee in the game and directly involved in the incident where the incident occurred, another qualified referee will be brought into the Disciplinary Committee for this specific ruling. In this situation, for this specific matter, someone else will chair the committee meeting(s) where the matter is discussed, and decision is made. This should be another referee or representative from BHUK. The aim of the league both make independent decisions and to appear independent as well. The latter is necessary to ensure confidence that the process is both fair and independent.

8.5.1.2 The Disciplinary Committee must obtain evidence from the accuser, the accused, the referee(s) involved, match officials, and any relevant witnesses. If any of these forms of evidence are omitted, then any and all decisions will be based on the available evidence.

8.5.1.3 The issue(s) will be considered by the Disciplinary Committee in a timely manner.

8.5.1.4 Sanctions will take the form of game suspensions, team points deductions or conference expulsion.

8.5.1.5 Any sanction must be fair and commensurate with the offence.

8.5.1.6 Any sanction must be consistent with other sanctions imposed for similar offences in the recent past.

8.5.1.7 A formal written conclusion will be communicated to the accuser and the accused as quickly as possible.

8.5.1.8 Match reports shall be completed and provided by the referee(s) involved no later than 48 hours from the completion of an event day.

8.6 APPEALS

8.6.1 An individual or group may appeal against a Disciplinary Committee decision.

8.6.2 An appeal requires a deposit of £40 to be paid to BHUK SE Conference. This will be returned if the Disciplinary Committee decision is overturned.

8.6.3 Appeals will be investigated by a Board of Appeals (8.7). The Board of Appeals will consist of at least one OC member and at least two other BHUK Directors, officials or referees – none of which were involved in the original Disciplinary Committee. The decision of a Board of Appeal is final, but as a member of the ISBHF then a Board of Appeal decision can be further appealed to the ISBHF using their guidelines.

9 TABLE OF SANCTIONS

9. The following infractions will result in definitive penalties listed in the minimum suspension column. The minimum suspensions are not to be reduced, but may be increased due to the nature and/or facts of the offence(s). When a player, team, coach/manager, or referee receives a suspension, they are ineligible for all South East Conference activity including leagues, playoffs, tournaments, etc. until the suspension is served in full – an eligible return date will be provided. Where a suspension from SEJBHL (junior league) extends into the following season and where season dates do not align with SEBHL (adult league) season and player is registered and active in both leagues, then request can be made to the Head of Officiating and Discipline to serve suspension during SEBHL (adult league) season.

9.1 Game Misconduct Penalties

INFRACTION	SUSPENSION
Disputing the call of official	First offence: 1 GAME Second offence*: Remainder of event day (up to 4 GAMES) <small>*Probation period: Current season</small>
Verbal abuse of game official	First offence: Indefinite suspension – minimum 10 GAMES Second offence*: Expulsion from the league – minimum two (2)-YEARS <small>*Probation period: Three (3)-years after first offence suspension is served.</small>
Interference from the bench	Remainder of event day (up to 4 GAMES) + minimum 4 GAMES
Fighting	First offence: Indefinite suspension – minimum 10 GAMES Second offence*: Expulsion from the league – minimum two (2)-YEARS <small>*Probation period: Three (3)-years after first offence suspension is served.</small>
Fighting (self-defence) – must have instigator called on opponent	Remainder of event day (up to 4 GAMES)

Leaving the players bench or penalty box during an altercation, but not joining	Remainder of event day (up to 4 GAMES) + minimum 4 GAMES
Leaving the players bench or penalty box to join a fight (third man in)	First offence: Indefinite suspension – minimum 10 GAMES Second offence*: Expulsion from the league – minimum two (2)-YEARS <small>*Probation period: Three (3)-years after first offence suspension is served.</small>
Instigator	Minimum 4 GAMES
Aggressor	Minimum 4 GAMES
Checking from behind (Minor + GM)	Remainder of event day (up to 4 GAMES) + minimum 4 GAMES
Checking from behind (Major + GM)	Remainder of event day (up to 4 GAMES) + minimum 4 GAMES
High sticking (Major + GM)	Remainder of event day (up to 4 GAMES) + minimum 4 GAMES
Cross checking (Major + GM)	Remainder of event day (up to 4 GAMES) + minimum 4 GAMES
Slashing (Major + GM)	Remainder of event day (up to 4 GAMES) + minimum 4 GAMES
Boarding/Body checking (Major + GM)	Remainder of event day (up to 4 GAMES) + minimum 4 GAMES
Elbowing/Kneeing (Major + GM)	Remainder of event day (up to 4 GAMES) + minimum 4 GAMES
Charging (Major + GM)	Remainder of event day (up to 4 GAMES) + minimum 4 GAMES
Verbal abuse/gestures/taunting of or by any team official or player	Remainder of event day (up to 4 GAMES) + minimum 4 GAMES
Head contact (Major + GM)	Indefinite suspension – minimum 10 GAMES
Tripping (Major + GM)	Remainder of event day (up to 4 GAMES) + minimum 4 GAMES
Interference (Major + GM)	Remainder of event day (up to 4 GAMES) + minimum 4 GAMES
Roughing (Major + GM)	Remainder of event day (up to 4 GAMES) + minimum 4 GAMES
Refusing to start play (Major + GM)	Remainder of event day (up to 4 GAMES) + minimum 4 GAMES
Any Major + GM not explicitly mentioned in these guidelines	Remainder of event day (up to 4 GAMES) + minimum 4 GAMES
Receiving a game misconduct in the last three (3)-minutes of a game	First offence: 2 GAMES Second offence*: 4 GAMES Third offence*: Indefinite suspension – minimum 8 GAMES <small>*Probation period: Current season</small>

*All infractions in this table may result in expulsion from the league (see 9.6, 9.7, 9.8).

9.2 Gross Misconduct Penalties

INFRACTION	SUSPENSION
Travesty of the game	First offence: Indefinite suspension – minimum 10 GAMES Second offence*: Expulsion from the league – minimum two (2)-YEARS <small>*Probation period: Three (3)-years after first offence suspension is served.</small>
Obscene gesture	Remainder of event day (up to 4 GAMES) + minimum 4 GAMES
Discriminatory slur	Remainder of event day (up to 4 GAMES) + minimum 4 GAMES
Any Gross Misconduct not explicitly mentioned in these guidelines	Remainder of event day (up to 4 GAMES) + minimum 4 GAMES
Refusing to leave the game after ejection	Indefinite suspension – minimum 20 GAMES
Playing or behind the bench while suspended	Indefinite suspension – minimum 20 GAMES

*All infractions in this table may result in expulsion from the league (see 9.6, 9.7, 9.8).

9.3 Match Penalties

INFRACTION	SUSPENSION
Threatening or intimidation of an official	Expulsion from the league – minimum two (2)-YEARS
Physical abuse of an official	Expulsion from the league – LIFETIME ban
Spitting	First offence: Indefinite suspension – minimum 10 GAMES Second offence*: Expulsion from the league – minimum two (2)-YEARS <small>*Probation period: Three (3)-years after first offence suspension is served.</small>
Attempt to injure	First offence: Expulsion from the league – minimum two (2)-YEARS Second offence*: Expulsion from the league – LIFETIME ban <small>*Probation period: Three (3)-years after first offence suspension is served.</small>
Deliberate injury	First offence: Expulsion from the league – minimum two (2)-YEARS Second offence*: Expulsion from the league – LIFETIME ban <small>*Probation period: Three (3)-years after first offence suspension is served.</small>
Butt ending or spearing	First offence: Indefinite suspension – minimum 10 GAMES Second offence*: Expulsion from the league – minimum two (2)-YEARS <small>*Probation period: Three (3)-years after first offence suspension is served.</small>
Grabbing face mask / helmet / chin strap to inflict injury	First offence: Indefinite suspension – minimum 10 GAMES

	<p>Second offence*: Expulsion from the league – minimum two (2)-YEARS</p> <p>*Probation period: Three (3)-years after first offence suspension is served.</p>
Hair pulling	<p>First offence: Indefinite suspension – minimum 10 GAMES</p> <p>Second offence*: Expulsion from the league – minimum two (2)-YEARS</p> <p>*Probation period: Three (3)-years after first offence suspension is served.</p>
Kicking	<p>First offence: Indefinite suspension – minimum 10 GAMES</p> <p>Second offence*: Expulsion from the league – minimum two (2)-YEARS</p> <p>*Probation period: Three (3)-years after first offence suspension is served.</p>
Kneeing	<p>First offence: Indefinite suspension – minimum 10 GAMES</p> <p>Second offence*: Expulsion from the league – minimum two (2)-YEARS</p> <p>*Probation period: Three (3)-years after first offence suspension is served.</p>
Head butting	<p>First offence: Indefinite suspension – minimum 10 GAMES</p> <p>Second offence*: Expulsion from the league – minimum two (2)-YEARS</p> <p>*Probation period: Three (3)-years after first offence suspension is served.</p>
Checking from behind	<p>First offence: Indefinite suspension – minimum 10 GAMES</p> <p>Second offence*: Expulsion from the league – minimum two (2)-YEARS</p> <p>*Probation period: Three (3)-years after first offence suspension is served.</p>
Head contact	<p>First offence: Indefinite suspension – minimum 10 GAMES</p> <p>Second offence*: Expulsion from the league – minimum two (2)-YEARS</p> <p>*Probation period: Three (3)-years after first offence suspension is served.</p>
Any Match Penalty not explicitly mentioned in these guidelines	<p>First offence: Indefinite suspension – minimum 10 GAMES</p> <p>Second offence*: Expulsion from the league – minimum two (2)-YEARS</p> <p>*Probation period: Three (3)-years after first offence suspension is served.</p>

*All infractions in this table may result in expulsion from the league (see 9.6, 9.7, 9.8).

9.4.1 The term “Official” includes anyone acting on Behalf of South East Conference.

9.4.2 Any harassment or intimidation of a league official, whether physical or verbal in nature (threat) resulting in a match penalty as well as all other penalties mentioned in the above table will not be tolerated.

9.4.3 Where there are sanctions based on the occurrence of an offence, a probation period will be listed. This probation period will carry across to similar violations. Please note that for the start of the 2021-2022 season, an amnesty will be provided for any past violations.

9.4.4 Accumulation sanctions will be considered for any collective accumulation of offences throughout a season. More severe offences will be considered across several seasons.

9.5 Any team, players, referees, or other match officials found to “throw a match” or engage in any form of match fixing will immediately be expelled from the league indefinitely.

9.6 If a player commits an act which warrants a minimum suspension (see any of the above tables under section 9), it will be served on the day without reprieve. Should the action be deemed excessive, at the discretion of the Head of Officiating and Discipline, the player may be either 1) suspended for the remainder of an event, or 2) provided with an automatic indefinite suspension/expulsion. An indefinite expulsion/suspension is by definition, indefinite, but there are minimum terms depending on the nature of the offence. After the event, the Disciplinary Committee will convene review the facts of the incident(s) to determine appropriate disciplinary measures.

9.7 In addition to the disciplinary measures imposed under these guidelines, at any time after the conclusion of the game or event, the Head of Officiating and Discipline may investigate any incident and assess additional disciplinary measures for any offence committed on or off the rink at any time before during and after the game, whether or not such offences have been penalised during the event. If this occurs, the Disciplinary Committee will convene review the facts of the incident(s) to determine appropriate disciplinary measures.

9.8 Any indefinite expulsion may be reviewed under formal request by the offending party no less than two years after the start of the of the expulsion, and every one-year thereafter if unsuccessful. A team, player, coach/manager, or referee will only be permitted to re-join at the discretion of the OC; under these circumstances the league will be under no obligation to readmit the offending team(s), player(s), coach(es), manager(s) or referee(s).

9.9 A lifetime ban is a measure used in only extreme cases. A team, player, coach/manager, or referee has absolutely no recourse against such a ruling.

10 AGREEMENT AND WAIVER OF LIABILITY

10.1 All registered players in the SEBHL (Adult league) are to read and sign the waiver form and to provide to the OC Registrar prior to playing in first game

10.2 Waiver is as follows:

10.2.1 I, the participant, confirm that I am physically able to use and/or participate in BHUK SE Conference facilities, including but not limited to the Arena.

10.2.2 I acknowledge and accept all liability for any injury, accident or loss of personal property.

10.2.3 I hereby release BHUK SE Conference, its agents, representatives and employees from all liabilities for any direct, special, incidental, consequential, punitive or exemplary damages, regardless of the form of action arising from or related to by my use of the

facilities or my participation in the activities held in these facilities and/or offered by the facilities, except for claims or losses resulting from wilful misconduct or gross negligence of BHUK SE Conference, its agents, representatives and employees.

10.2.4 I agree to follow the BHUK SE Conference guidelines and to abide by all policies and codes, as applicable.

10.2.5 I agree and accept that if I fail to abide by said BHUK SE Conference Policies and codes as well as all applicable laws and regulations, my access to the facilities and/or participation may be immediately cancelled and/or revoked and my access to the premises, use of the equipment and right to participate in a programme in the future access, may be denied.

10.2.6 I agree to follow the contractual of the Venue (Bordon Roller Rink):

- (i) I will treat the venue and its patrons with respect.
- (ii) I will vacate in a timely manner leaving the facility clean and tidy.
- (iii) I will keep the Entrances, exits and escape routes clear at all times.
- (iv) I will not use the Cafe/Bar for changing and not leave kit there or in corridors.
- (v) I acknowledge that teams are responsible or liable for loss or damage of any property, including valuables, howsoever caused.
- (vi) I will not perform or participate in any illegal activities on the premises including substance abuse
- (vii) I acknowledge there is no smoking allowed on the premises and i will abide by this requirement.
- (viii) I agree that I will not use alcohol before or during a game day.
- (ix) I acknowledge that violating any of the above may result in suspension and or ban.

10.2.7 Waiver to be signed (with name printed) and dated.

11 GLOSSARY

- BHUK – Ball Hockey UK
- BHUK SE Conference – Ball Hockey UK South East Conference
- EO – Event Organiser
- ISBHF – International Street & Ball Hockey Federation
- OC – BHUK South East Conference Organising Committee
- SEBHL – South East Ball Hockey League (adult league)
- SEJBHL – South East Junior Ball Hockey League (U16/U19 league)

12 INFORMATION

Venue:

Bordon Roller Rink
Budds Lane
Prince Philip Barracks
Bordon
GU35 0JE

Links:

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13 DOCUMENT VERSION

Description	Owner	Approved	Date
Season 3 Rulebook – initial draft adding in: <ul style="list-style-type: none"> • items specific to Junior League (SEJBHL) to merge rulebook into one conference rulebook • 2.3.2.2 During Event - Event Organiser – resp for Executing against corona virus plan • 2.4.1 All teams must also register formally with Ball Hockey UK. • 2.5.1.1 Each player must also register with and pay in full their Ball Hockey UK player registration • 2.7.3 The transfer – price is now £25 per transfer • 2.9 Insurance • 3.13.2 Rules related to penalties & numbers on the playing surface for: player with expiring penalty comes on until next whistle then numbers revert • 4.2.1 Stats to be posted on mystatsonline.com 	Andrew	Yes	24-Augt-2021
<ul style="list-style-type: none"> • 2.5.2.1 Players can register for both the Adult (SEBHL) And Junior (SEJBHL) leagues (subject to eligibility rules) however they are to play on the same team in both leagues. The one exception to this is where 	Andrew	Yes	15 Sept 2021

<p>a player is registered on a senior team that does not have a corresponding junior team. If such a scenario exists and the junior team registers the player first, then the senior team will be required to get written permission from the team manager of the other senior team. Where the senior team registers the player first, there is no requirement to obtain permission.</p>			
<p>Further description of how referees are selected (section 2.8):</p> <ul style="list-style-type: none"> • 2.8.1 The Head of Officiating and Discipline will select and allocate appropriately competent referees, when possible. The aim is to select referees that are not registered players and/or part of a team's management. In the event this is not possible (e.g., shortage of referees), each team taking part in an event will provide one official (can be a non-player). • 2.8.2 The aim is to have a minimum of two (2) qualified, independent referees per match and a minimum of three (3) referees available per 'Game Day event'. To keep costs low in the Junior League, will operate with one referee and if possible one volunteer linesman. • 2.8.3 At a minimum, referees will be qualified with a Level 1 Bronze BHUK referee certification. The BHUK referee certification levels are as follows: (see table in section) • 2.8.4 Any referees working in the Junior League or with junior players will be required to undergo a Disclosure and Barring Service (DBS) check regardless of qualification level. • 2.8.5 For critical matches (e.g., playoffs), in the event two qualified, independent referees are unavailable, a request will be made to BHUK to provide referees. • 2.8.6 Any objections to the selection of a referee or referees should be made prior the start of a match. This is the only opportunity for teams to object to selection of referees and any objection made during 	<p>Marco</p>		<p>11-Oct-2021</p>

<p>or after a match will be deemed invalid. A change in referee(s) prior to a match will only be permitted in extreme cases where a valid objection or conflict of interest is approved by the Head of Officiating and Discipline. If the Head of Officiating and Discipline does not accept the objection or if change is not possible due to availability, etc., then teams must accept the selected referees.</p> <ul style="list-style-type: none"> • 2.8.7 The referees will not be changed during a match due to objections from either of the playing teams. • 2.8.8 The referee fees will be budgeted at £35 per hour [depending on experience] based on all referees present [Note: Junior league will be budget of £25 per hour]. This payment is the sole responsibility of the OC and the cost of which will be included in team registration fee. If Match Report is required payment will be withheld until Match Report is submitted to Head of Officiating and Discipline. • 2.8.9 Due to small pool of Refs in the South East Region, we will budget £70 per event to cover travel costs [Note: Junior league will be £40]. This is intended for 'out of region refs' however can be paid to any in region referees who travel a long distance to game location. 			
<p>Further description of penalties and sanctions (section 6):</p> <ul style="list-style-type: none"> • 6.1 Where any doubt occurs with the disciplinary guidelines outlined in this document, please refer to the ISBHF rulebook. Although, where rules differ from the ISBHF rulebook, the guidelines from this document takes precedent. • 6.2 This is a non-checking league however, as per ISBHF rules, contact is allowed. See the Ice vs Ball document for further details. • 6.3 The penalty times are scaled to be proportional to the playing time. The examples below are based on a twenty (20)-minute game: 	Marco		

<ul style="list-style-type: none"> ○ Minor penalty: Two (2)-minutes ○ Double Minor: Four (4)-minutes ○ Major penalty: Five (5)-minutes ○ Misconduct penalty: Duration of Game ○ Gross Misconduct penalty: Duration of Game <p>For statistical purposes only, all misconducts (including gross misconduct and game misconduct) are noted as 10 minutes.</p> <ul style="list-style-type: none"> ● 6.4 All incidents of fighting, stick infractions, verbal and physical abuse of the officials, checking from behind, etc. are subject to league review with subsequent penalties ranging from suspension to expulsion. ● 6.5 A game ejection will be given to any player receiving 4 minors, or a major, or a match or gross misconduct, or a game misconduct penalty during the game. ● 6.6 A player on the playing surface at the time of the penalty call will be elected to replace an ejected player in the penalty box. ● 6.7 A minor penalty will be assessed to any player who intentionally closes their hand on the ball to gain an advantage over their opponent. ● 6.8 A minor penalty will be given to any player who interferes with the goaltender. Goalies will be protected. ● 6.9 Unless the ball is in the goal crease area, no attacking player may stand in the goal crease. If a player positions themselves in the crease, the play will be whistled dead immediately upon the attacking team's position of the ball. If such conditions prevail while a goal is scored, the goal will be nullified. ● 6.10 Any player receiving a misconduct penalty in the last three (3)-minutes of the game will receive an automatic (minimum) one-game suspension. ● 6.11 Bench brawls will result in the automatic expulsion of the guilty team(s). 			
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<ul style="list-style-type: none"> 6.12 Suspended players are strictly forbidden to appear on or behind the players' bench and will not be allowed to assume the role of coach or team manager or interfere with play in any manner. Failure to comply with this rule may result in additional disciplinary action. 6.13 Players who incur suspensions for major infractions will forfeit the right to play in all subsequent conference games, until their suspension is completely served. 6.14 Any infractions, including but not limited to anti-social behaviour, occurring in the stands, hallways, car park, etc. before or after the game will be severely dealt with by the OC and Event Organiser. 6.15 A delay of game penalty shall be assessed to a player that is believed to have intentionally struck the ball out of the surface and/or hits the roof. 			
<p>Complete revamp of section 9 and the table of sanctions. This section provides further clarification and guidance for suspensions.</p>	Marco		11-Oct-21
<ul style="list-style-type: none"> Added 5.3.3 – player movement requirements where a club enters more than one team Amended 2.6.1 to add “or have officially made the team for a GB Junior World Championship squad” Added 2.10 DBS – requirement for coaches, managers & referees to have DBS check 	Andrew		30-Oct-21
<ul style="list-style-type: none"> Amended section 9.0.....replace “ineligible for all BHUK activity” with “ineligible for all South East Conference activity” and add “Where a suspension from SEJBHL (junior league) extends into the following season and where season dates do not align with SEBHL (adult league) season and player is registered and active in both leagues, then request can be made to the Head of Officiating and Discipline to serve suspension during SEBHL (adult league) season.” 	Andrew/Marco		5-Nov-21
<ul style="list-style-type: none"> 2.5.2 Amended to remove need to fill in a waiver and replace with filling out registration form 	Andrew		25-Nov-21

<ul style="list-style-type: none"> Added section about no illegal drugs (3.8 Other) 	Andrew		6 January 2022
Added 5.3.2 and 5.3.2.1 as new items related to restricting which players can be borrowed	Andrew	Unanimous vote	9 February 2022
Amended 5.3.1 to amend how many players can be borrowed as follows: <ul style="list-style-type: none"> if team has 6 players, they may borrow one, if team has 5 players, they may borrow two, if team has 4 players they may borrow three 	Andrew	9 out of 11 Voted in favour (two did not vote)	7 April 2022